# Compressed sensing and imaging

## The effect and benefits of local structure

Ben Adcock Department of Mathematics Simon Fraser University



Previously: An introduction to compressed sensing.

• A (gentle) overview of the main principles of CS.

Now: Focus on the use of CS in imaging problems.

• In particular, my own research into explaining/enhancing CS performance in these applications.

Collaborators: Anders C. Hansen, Clarice Poon, Bogdan Roman.



### Introduction

- Compressed sensing recap
- Limitations of the current theory
- A level-based theory of compressed sensing
- A new compressive imaging paradigm

Conclusions



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# Applications of CS

An inexhaustive list:

- Magnetic Resonance Imaging (MRI)
- Compressive imaging (single-pixel camiera, lensless, infrared)
- X-ray CT
- Seismic tomography
- Uncertainty Quantification
- Electron microscopy
- Fluorescence microscopy
- Radio interferometry
- Radar
- Analog-to-digital conversion

• ...

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Today's focus is imaging applications (in red).

# Imaging applications of CS

Two broad categories:

Type I: Fixed sensing matrices/operators.

- Sensing matrix is dictated by the application.
- Typical examples: Fourier or Radon transforms.
- Applications: MRI, X-ray CT, seismic tomography, electron microscopy, radio interferometry...

Type II: Designed sensing matrices.

- Sensor can be designed to optimize the reconstruction quality.
- Applications: compressive imaging, fluorescence microscopy,...

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## Type I problems:

- Standard CS theory does not adequetly explain why CS actually works in these applications.
- We introduce a new CS framework which does this.
- The key element of this framework is local structure.

## Type II problems:

- We introduce a new approach for these problems.
- This approach uses the new framework to exploit inherent structure through new sensing matrix design principles.

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# Main principles

We consider the incoherence-based setup. Let  $U = (u_{ij}) \in \mathbb{C}^{N \times N}$  be an isometry and  $x \in \mathbb{C}^N$  be the object to recover.

Sparsity:

- x has s significant entries,  $s \ll N$ .
- Equivalently,  $\sigma_s(x) = \inf\{||x z||_1 : z \text{ is } s\text{-sparse}\}\$  is small.

Incoherence:

• The coherence  $\mu(U) = \max |u_{ij}|^2$  satisfies  $\mu(U) \le c/N$ .

## Uniform random subsampling:

- We select  $\Omega \subseteq \{1, \dots, N\}$ ,  $|\Omega| = m$  uniformly at random.
- The measurements of x are y = P<sub>Ω</sub>Ux + e, where P<sub>Ω</sub> selects rows of U corresponding to Ω and ||e||<sub>2</sub> ≤ δ is noise.

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## Main theorem

Theorem (see Candès & Plan, BA & Hansen) Let  $0 < \epsilon \le e^{-1}$  and suppose that

$$m \ge C \cdot s \cdot N \cdot \mu(U) \cdot \log(\epsilon^{-1}) \cdot \log N.$$

Then with probability greater than  $1 - \epsilon$  any minimizer  $\hat{x}$  of the problem

$$\min_{z \in \mathbb{C}^N} \|z\|_1 \text{ subject to } \|P_{\Omega}Uz - y\|_2 \leq \delta \sqrt{N/m}$$

satisfies

$$\|x-\hat{x}\|_2 \leq C_1 \sigma_s(x) + C_2 L \sqrt{s} \delta,$$

where  $L = 1 + rac{\sqrt{\log(\epsilon^{-1})}}{\log(4N\sqrt{s})}$ .

If U is incoherent, i.e.  $\mu(U) \lesssim 1/N$ , then  $m \approx s \cdot \log(e^{-1}) \cdot \log(N)$ .



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# Type I problems

Typical setup:  $U = \Psi^* \Phi$ , where

- $\Psi \in \mathbb{C}^{N \times N}$  is the Fourier matrix,
- $\Phi \in \mathbb{C}^{N \times N}$  is a discrete wavelet transform.

Example: Recovery with  $N = 256 \times 256$  and m/N = 12.5%.





Original image

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Reconstruction

## High coherence

Explanation:

- $\mu(U) = \mathcal{O}(1)$  in this case, for any N and any wavelet.
- Hence the recovery guarantee saturates to  $m \approx N$  in this case.

This phenomenon has been known since the earliest work in CS for applications such as MRI (see Lustig et al.).

## Asymptotic incoherence

Although global coherence is high, there is a local incoherence structure:

- Coarse scale wavelets: coherent with low frequencies,
- Coarse scale wavelets: incoherent with high frequencies,
- Fine scale wavelets: incoherent with any frequencies.



The absolute values of  $\boldsymbol{U}$ 

## How to subsample the Fourier/wavelets matrix

## Variable density sampling

- More samples at low frequencies (high coherence regions).
- Fewer samples at high frequencies (low coherence regions).

Example: Recovery with  $N = 256 \times 256$  and m/N = 12.5%.



Subsampling map  $\Omega$ 



Original image

Conclusion: Local structure (coherence and sampling) matters.

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Reconstruction

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## Related work

## Variable density sampling:

- Lustig (2007), Lustig et al. (2007). Empirical observations, intuitive explanation.
- Wang & Arce (2010), Puy, Vandergheynst & Wiaux (2011),... Design of sampling strategies.

## CS Theory (sparsity-based):

• Krahmer & Ward (2013), Boyer et al. (2012).

# Sparsity?

Question: Does global sparsity explain the good reconstruction seen here?

## The flip test

- 1. Given x, compute its wavelet coefficients  $z = \Phi^* x$ .
- 2. Permute the entries of z, giving z'.
- 3. Compute a new image  $x' = \Phi z'$  with the same sparsity.
- 4. Run the same CS reconstruction on x and x', giving  $\hat{x}$  and  $\hat{x}'$ .
- 5. Reverse the permutation on  $\hat{x}'$  to get a new reconstruction  $\check{x}$  of x.

## Key point: Both z and z' have the same sparsity.

 BA, Hansen, Poon & Roman, Breaking the coherence barrier: asymptotic incoherence and asymptotic sparsity in compressed sensing, arXiv:1302.0561 (2014).

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Conclusio

# The flip test

MRI example:  $N = 256 \times 256$  and m/N = 20%.



Subsampling map

unflipped  $\hat{x}$ 

flipped *x* 

Radio interferometry example:  $N = 512 \times 512$  and m/N = 15%.



Subsampling map

unflipped  $\hat{x}$ 

flipped  $\check{x}$ 

# Asymptotic sparsity

The flip test shows that sparsity is not the correct model: the ordering (local behaviour) of the coefficients matters.

Structured sparsity: Wavelet coefficients are asymptotically sparse.



Left: image. Right: percentage of wavelet coefficients per scale  $> 10^{-3}$ .

At finer scales, more coefficients are negligible than at coarser scales. The flip test destroys this structure, although it preserves overall sparsity. Introduction

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# Is this the correct model?

We perform a similar test, where the flipping is done within the scales.



Subsampling map

unflipped  $\hat{x}$ 

flipped  $\check{x}$ 

Conclusion: Sparsity within scales (i.e. a fixed number of nonzero per scale) appears to be the right model.



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## Current global principles:

- Sparsity
- Incoherence
- Uniform random subsampling

## New local principles:

- Sparsity in levels
- Local coherence in levels
- Multilevel random subsampling

## Partitioning U

We first partition U into rectangular blocks indexed by levels

 $N = (N_1, N_2, ..., N_r),$   $M = (M_1, M_2, ..., M_r),$ 

where  $N_r = M_r = n$  and  $N_0 = M_0 = 0$ .

$$U = \begin{pmatrix} U_{11} & U_{12} & \cdots & U_{1r} \\ U_{21} & U_{22} & \cdots & U_{2r} \\ \vdots & \vdots & \ddots & \vdots \\ U_{r1} & U_{r2} & \cdots & U_{rr} \end{pmatrix}, \qquad U_{kl} \in \mathbb{C}^{(N_{k+1}-N_k) \times (M_{l+1}-M_l)}.$$

Note: The levels **M** need not be wavelet scales.

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## Sparsity in levels

## Definition (Sparsity in levels)

A vector x is  $(\mathbf{s}, \mathbf{M})$ -sparse in levels, where  $\mathbf{s} = (s_1, \dots, s_r)$ , if

 $|\{j \in \{M_{k-1}+1,\ldots,M_k\} : x_j \neq 0\}| = s_k, \quad k = 1,\ldots,r.$ 

- Models asymptotic sparsity of wavelet coefficients.
- Agrees with the flip test in levels.

## Local coherence in levels

## Definition (Local coherence in levels)

The  $(k, l)^{\text{th}}$  local coherence is  $\mu(k, l) = \sqrt{\mu(U_{kl}) \max_t \mu(U_{kt})}$ .

- Allows for varying coherence across U.
- E.g. the Fourier/wavelets matrix has µ(k, l) → 0 as k, l → ∞.

## Multilevel random subsampling

Definition (Multilevel random subsampling)

Let  $\mathbf{m} = (m_1, \ldots, m_r)$  with  $m_k \leq N_k - N_{k-1}$  and suppose that

$$\Omega_k \subseteq \{N_{k-1}+1,\ldots,N_k\}, \quad |\Omega_k|=m_k,$$

is chosen uniformly at random. We call the set  $\Omega = \Omega_1 \cup \cdots \cup \Omega_r$  an  $(\mathbf{N}, \mathbf{m})$ -multilevel subsampling scheme.

- Models variable density sampling by allowing varying  $m_k$ 's.
- For Fourier/wavelets, we have  $m_k/(N_k N_{k-1}) \rightarrow 0$ .

## Interferences and relative sparsities

The matrix U is not block diagonal in general. Hence there may be interferences between sparsity levels.

To handle this, we need:

Definition Let  $x \in \mathbb{C}^N$  be  $(\mathbf{s}, \mathbf{M})$ -sparse. Given  $\mathbf{N}$ , we define the relative sparsity  $S_k = S_k(\mathbf{s}, \mathbf{M}, \mathbf{N}) = \max_{\eta \in \Theta} \left\| \sum U_{kl} \eta_l \right\|^2$ , where  $\Theta = \{\eta : \|\eta\|_{l^{\infty}} \leq 1, \ \eta \text{ is } (\mathbf{s}, \mathbf{M})\text{-sparse}\}.$ 

## Main result

Theorem (BA, Hansen, Poon & Roman)

Given N and m suppose that s and M are such that

$$m_k \gtrsim (N_k - N_{k-1}) \cdot \left(\sum_{l=1}^r \mu(k, l) \cdot s_l\right) \cdot \log(\epsilon^{-1}) \cdot \log(N),$$

and  $m_k \gtrsim \hat{m}_k \cdot \log(\epsilon^{-1}) \cdot \log(N)$ , where  $\hat{m}_k$  satisfies

$$1\gtrsim \sum_{k=1}^r \left(rac{N_k-N_{k-1}}{\hat{m}_k}-1
ight)\cdot \mu(k,l)\cdot S_k, \quad l=1,\ldots,r.$$

If  $\hat{x}$  is a minimizer, then with probability at least  $1 - s\epsilon$  we have

$$\|x - \hat{x}\|_2 \lesssim \sigma_{\mathsf{s},\mathsf{M}}(x) + L\sqrt{s}\delta,$$

where  $s = s_1 + \ldots + s_r$  and  $L = 1 + \frac{\sqrt{\log(\epsilon^{-1})}}{\log(4N\sqrt{s})}$ .

 BA, Hansen, Poon & Roman, Breaking the coherence barrier: a new theory for compressed sensing, arXiv:1302.0561 (2014).

# Application to the Fourier/wavelets problem

For the discrete Fourier/Haar wavelet problem, one can show that

 $\mu(k, l) \lesssim 2^{-k} 2^{-|k-l|/2},$ 

and

provided the sampling levels are correspond to dyadic frequency bands. Hence the recovery guarantee reduces to

$$m_k \gtrsim \left( s_k + \sum_{l \neq k} 2^{-|k-l|/2} s_l 
ight) \cdot \log(\epsilon^{-1}) \cdot \log(N).$$

 BA, Hansen & Roman, A note on compressed sensing of structured sparse wavelet coefficients from subsampled Fourier measurements, arXiv:1403.6541 (2014).



# Application to the Fourier/wavelets problem

The estimate

$$m_k \gtrsim \left( s_k + \sum_{l \neq k} 2^{-|k-l|/2} s_l 
ight) \cdot \log(\epsilon^{-1}) \cdot \log(N).$$

is optimal up to exponentially-decaying factors in |k - l|.

- Variable density sampling works because of asymptotic sparsity.
- As the sparsity increases, more subsampling is permitted in the corresponding high-frequency bands.
- This estimate also agrees with the flip test.

Note: The estimate generalizes to arbitrary wavelets, with  $\sqrt{2}$  replaced by A > 1 depending on the smoothness and number of vanishing moments.

BA, Hansen, Poon & Roman, Breaking the coherence barrier: a new theory for compressed sensing, arXiv:1302.0561 (2014).

# Effect/benefits of this theory for type I problems

# 1. New framework explains why CS works in MRI, radio interferometry, X-ray CT,...

- 2. New insight into the design of sampling trajectories.
  - Nontrivial must take into account physical limitations
  - Necessarily image-dependent no one size fits all
- 3. Changes understanding on the benefits of CS in such applications.
  - Previous understanding: low(ish) resolution, scan time reduction
  - New understanding: higher resolution, increasing image quality
  - To quote Siemens (see Proc. Intl. Soc. Mag. Reson. Med., 2014):

...the full potential of the compressed sensing is unleashed only if asymptotic sparsity and asymptotic incoherence is achieved.

Roman, BA & Hansen, On asymptotic structure in compressed sensing, arXiv:1406.4178, 2014.

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## Resolution dependence - low resolution

5% samples at  $256 \times 256$  resolution. Substantial subsampling is not possible, regardless of the scheme:



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Oracle, Err = 18%

## Resolution dependence - high resolution



At higher resolutions there is more asymptotic incoherence and sparsity. Taking the same number of measurements, CS recovers the fine details.



 $512^2$  lowest frequency coefficients



CS reconstruction



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Unlike type I problems, in type II problems we have substantial freedom to design the sensing matrix  $\Psi.$ 

Applications: compressive imaging (single-pixel, lensless), infrared imaging, fluorescence microscopy,...

Hardware constraint: Typically  $\Psi \in \{0, 1\}^N$ .

Sparsifying transform: We typically use a wavelet transform  $\Phi$  as before.

# Conventional CS approach

Use a Bernoulli random matrix and  $\ell^1$  minimization.

Limitations:

- 1.  $\Psi$  is dense and unstructured, i.e. computationally infeasible.
  - Solution: replace  $\Psi$  by fast transforms.
  - E.g. subsampled DCT with column randomization or random convolutions.
- 2. Only exploits the sparsity of the wavelet coefficients, and no further structure. Recovery quality is limited.

## Enhancing reconstruction quality with structured recovery

Basic principle: wavelet coefficients lie on connected trees (persistence across scales model (Mallat)).

Structured recovery: Modify the recovery algorithm (typically a thresholding or greedy method) to enforce this type of structured sparsity. Use standard (i.e. incoherent) measurements.

State-of-the-art approaches:

- Model-based CS (Baraniuk et al.)
- HGL (Cevher et al.)
- TurboAMP (Som & Schniter)
- Bayesian CS (Chen & Carin)

## New paradigm: structured sampling

Keep the standard recovery algorithm ( $\ell^1$  minimization) and modify the measurements to promote asymptotic sparsity in scales.

#### Practical implementation:

- Walsh–Hadamard transform  $\Psi$  (binary)
- Multilevel random subsampling according to wavelet scales

 Roman, BA & Hansen, On asymptotic structure in compressed sensing, arXiv:1406.4178, 2014.

## Example (12.5% subsampling at $256 \times 256$ resolution)







Bayesian, Bern. Err = 12.6%



modelCS, Bern. Err = 17.0%



 $\ell^1$  min, Had., db4 Err = 9.5%



TurboAMP, Bern.  $\label{eq:Err} {\sf Err} = 13.1\%$ 



 $\ell^1$  min, Had., DT-CWT Err = 8.6 %

## Other advantages

It is also easy to change the sparsifying transform:



## Other advantages

Fast transforms combined with efficient  $\ell^1$  algorithms (we use SPGL1 throughout) mean we can do high resolution imaging.



Example: The Berlin cathedral with 15% sampling at various resolutions using Daubechies-4 wavelets.

# Efficient compressive imaging

Resolution:  $128\times128$ 



#### Original image (cropped)



RAM (GB): < 0.1 Speed (it/s): 26.4 Rel. Err. (%): 17.9 Time: 10.1s

# Efficient compressive imaging

Resolution:  $256 \times 256$ 

### Reconstruction (cropped)



#### Original image (cropped)



RAM (GB): < 0.1 Speed (it/s): 18.1 Rel. Err. (%): 14.7 Time: 18.6s

## Efficient compressive imaging

#### Resolution: $512\times512$





RAM (GB): < 0.1 Speed (it/s): 4.9 Rel. Err. (%): 12.2 Time: 1m13s

# Efficient compressive imaging

Resolution:  $1024 \times 1024$ 

Reconstruction (cropped)







RAM (GB): < 0.1 Speed (it/s): 1.07 Rel. Err. (%): 10.4 Time: 3m45s

## Efficient compressive imaging

Resolution:  $2048 \times 2048$ 





RAM (GB): < 0.1 Speed (it/s): 0.17 Rel. Err. (%): 8.5 Time: 28m

# Efficient compressive imaging

Resolution:  $4096 \times 4096$ 





RAM (GB): < 0.1 Speed (it/s): 0.041 Rel. Err. (%): 6.6 Time: 1h37m

# Efficient compressive imaging

Resolution:  $8192 \times 8192$ 







RAM (GB): < 0.1 Speed (it/s): 0.0064 Rel. Err. (%): 3.5 Time: 8h30m

# Application to fluorescence microscopy

We may apply this approach to fluorescence microscopy. This has to two key advantages:

- Better inherent performance, due to structured sparsity.
- Mitigation of the point spread effect, since more of the measurements are taken at lower (Hadamard) frequencies.



Original image

Current CS\*

New CS

\* See Studer, Bobin, Chahid, Mousavi, Candès & Dahan (2012).

Image of zebrafish cells, courtesy of the Cambridge Advanced Imaging Centre (CAIC). Practical CS fluorescence microscope under construction.

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- The standard CS principles are ill-suited to typical type I imaging problems (e.g. MRI).
- In these applications, local behaviour plays a crucial role.
- A new CS framework based on sparsity in levels, local coherence in levels and multilevel random subsampled was introduced. It establishes the key role of local structure in CS for type I problems.
- This not only explains the success of CS in many applications, it also provides new insights and techniques for maximizing its performance in type II problems.